AMERICAN YOUTH SOCCER ORGANIZATION



USSF Player Development Initiatives – 2017/18





Referee Considerations

EVERYONE PLAYS®

BALANCED TEAMS

OPEN REGISTRATION

POSITIVE COACHING

GOOD SPORTSMANSHIP

PLAYER DEVELOPMENT

Player Development

We believe that all players should be able to develop their soccer skills and knowledge to the best of their abilities, both individually and as members of a team, in order to maximize their enjoyment of the game.



US Soccer PDI Mandate Impact (9U/10U and 11U/12U Matches)

- Player Development Initiative (USSF Mandate)
- Birth Year Registration (Jan I Dec 31)
- Concussion Awareness Divisions IIU and younger are not allowed to deliberately head the ball.



US Soccer PDI Mandate Impact (9U/10U and 11U/12U Matches)

- Goalkeeper punts are now NOT allowed in 9U/10U. Check with local rules of competition for 11U / 12U divisions.
- In addition, 9U/10U has Build-out Line (BOL) to promote development of technical skills



Deliberately Heading the Ball in 12U and Below (11U and Below for **EXTRA) Not Permitted**

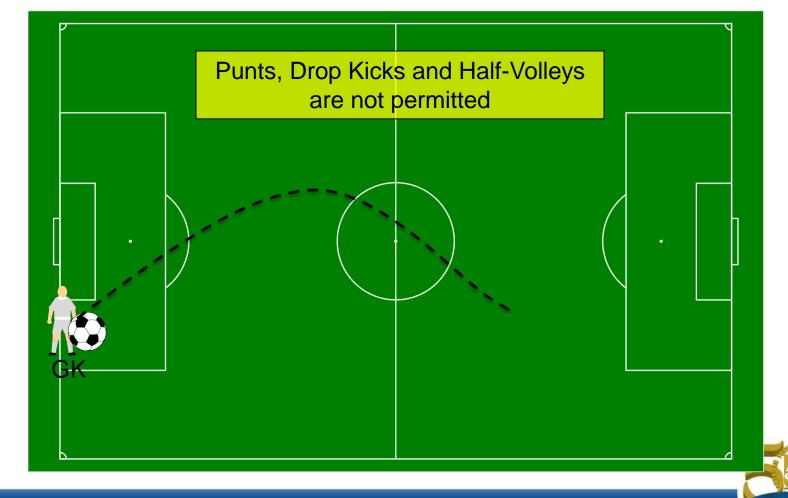
NOT a Foul but an Infringement of the **Rules of Competition Heading MUST be deliberate** Restart is an IFK for the opposing team generally at the spot of the infringement

If Header is not deliberate, Referee may still STOP play and check for injury, then resume play with a Drop Ball



GK Punts Are Prohibited in 9U/10U and 11U/12U

Goal line



6

EVERYONE PLAYS® BALANCED TEAMS OPEN REGISTRATION POSITIVE COACHING GOOD SPORTSMANSHIP PLAYER DEVELOPMENT

How Does GK Put Ball Into Play? (9U/10U and 11U/12U)

- For IIU/I2U Divisions, check local rules of competition to see if no punting is being enforced.
- With ball in possession (in hands), the GK must put ball into play by throw, roll, or pass
 - Punts (drop kicks, etc) are not permitted
 - Per LOTG the GK may not be challenged when ball in his/her hands
 - Ball is "in play" when released from GK hands



Goalkeeper Punt Infraction (9U/10U and 11U/12U)

- If Goalkeeper (GK) punts ball:
 - Referee stops play and awards IFK to opponents at location where GK punted ball
 - If GK was inside Goal Area, the ball is placed on the Goal Area Line, parallel to the Goal Line, closest to the punt location
 - Repeated Infractions should not be considered as part of Persistent Infringement misconduct



9U/10U Build-Out Line Basic Concept

- Putting the ball into play from a Goal Kick or from the Goalkeeper's hands requires that the player putting the ball into play attempt to pass the ball to a teammate on the same side (goal-side) of the BOL
 - Promotes development of skills
- In the same vein the BOL replaces the halfway line in the judgement of offside infractions
 - Allows attacking team more room to develop attack

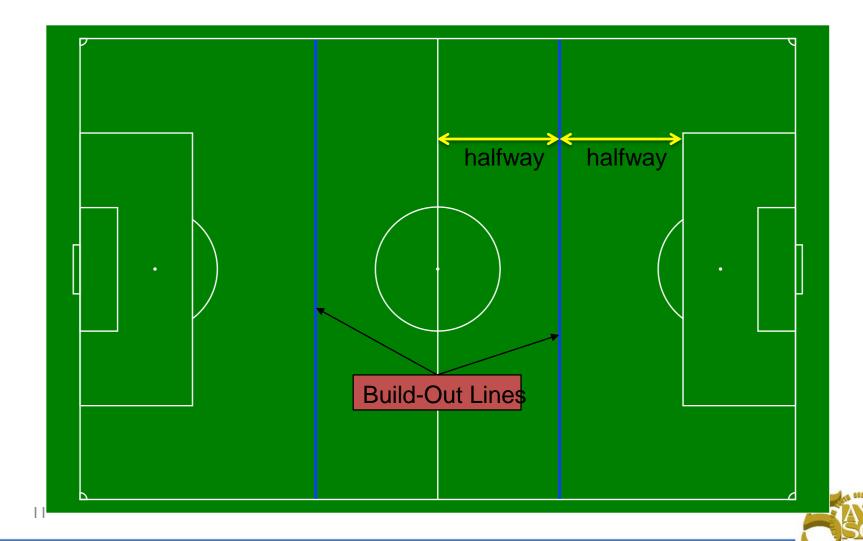


9U/10U Build-Out Line

- Located halfway between the halfway line and penalty area line parallel to the goal line
- Line may be solid, dashed, or simply marked by cones (or flags) off the field
 - Referee needs to know how line is marked prior to match
 - Good practice to remind players/coaches prior to match

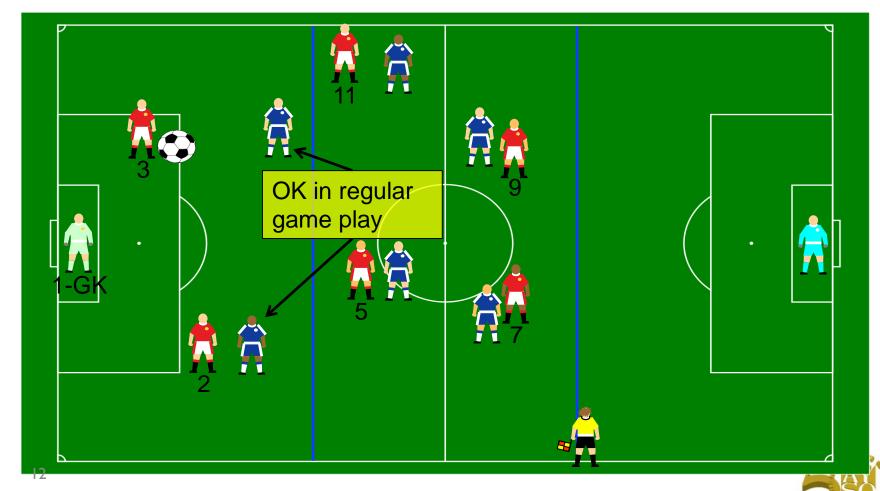


9U/I0U Build-Out Line



EVERYONE PLAYS® BALANCED TEAMS OPEN REGISTRATION POSITIVE COACHING GOOD SPORTSMANSHIP PLAYER DEVELOPMENT

BOL Does Not Restrict Player Location During Normal Play



EVERYONE PLAYS® BALANCED TEAMS OPEN REGISTRATION POSITIVE COACHING GOOD SPORTSMANSHIP PLAYER DEVELOPMENT

12

BOL and Goalkeeper Possession

- During normal play there is no restriction on player location
- When GK gains possession of ball with hands:
 - Opponents must retreat behind BOL
 - GK has option to put ball into play without waiting for opponents to retreat



Goalkeeper Putting Ball into Play

- GK must throw, roll, or pass ball to teammate standing on goal-side of BOL
 - GK may dribble ball before passing to teammate
- Infraction: Ball <u>deliberately</u> thrown, rolled, or passed beyond BOL
 - Stop play, restart play with **IFK** for opponents at the location where the Goalkeeper released the ball into play
 - If not deliberate, play continues
 - Repeated infractions should not be considered as part of Persistent Infringement misconduct



Opponents MUST Move Behind BOL When GK Gets Possession



EVERYONE PLAYS® BALANCED TEAMS OPEN REGISTRATION POSITIVE COACHING GOOD SPORTSMANSHIP PLAYER DEVELOPMENT

Putting Ball into Play: Other Considerations

- GK does not need to wait for opponents to retreat; takes risk of interception
- Referee should encourage opponents to retreat
 - GK has "6-seconds" to put ball into play <u>after</u> opponents have retreated across BOL (not commonly enforced in 10U – vocally encourage GK to put ball into play)
- If ball goes directly out of play without crossing BOL, then restart with TI or CK as appropriate
- If GK dribbles ball past BOL let play continue as normal



Putting Ball Into Play: Opponent Considerations

- Opponents may cross the BOL as soon as the ball is released from the GK's hands
- Infraction: opponents cross BOL before GK releases ball
 - Hold up play, ask opponent to retreat, and then continue play (if necessary to stop play, then restart with Dropped ball to Goalkeeper)
 - Use judgement and don't interfere for trifling infraction
 - Repeated infractions should not be considered as part of Persistent Infringement misconduct



9U/I0U Goal Kick

- Player taking Goal Kick must attempt to pass ball to teammate standing on goal-side of BOL
- Infraction: Ball <u>deliberately</u> kicked beyond BOL
 - Referee stops play and awards IFK to opponents on Goal Area Line, parallel to Goal Line, closest to where the Goal Kick was initially taken
 - If, in Referee's opinion, the infraction was not deliberate then play continues
 - Repeated infractions should not be considered as part of Persistent Infringement misconduct



Opponents MUST Move Behind BOL for 9U/10U Goal Kick



EVERYONE PLAYS® BALANCED TEAMS OPEN REGISTRATION POSITIVE COACHING GOOD SPORTSMANSHIP PLAYER DEVELOPMENT

9U/10U Goal Kick: Other Considerations

- Referee should encourage opponents to retreat.
- Player taking Goal Kick need not wait.
- If ball kicked directly out of play without crossing BOL then restart with TI or CK as appropriate



9U/10U Goal Kick: Opponent Considerations

- Opponents may cross BOL as soon as ball is kicked
 - Ball is **NOT** in play until it exits penalty area
- Infraction: Opponents cross BOL before kick is taken
 - Referee stops play; asks opponents to retreat, then Goal Kick is retaken
 - Repeated infractions should not be considered as part of Persistent Infringement misconduct

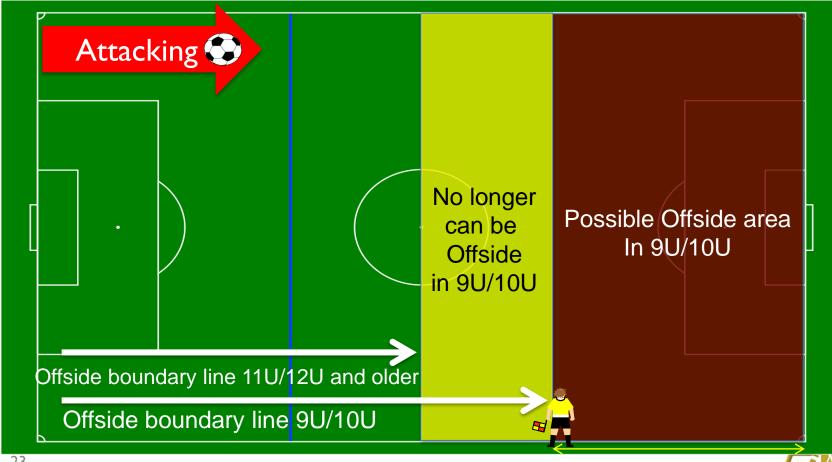


9U/10U BOL and Offside

- The area of potential offside infractions is defined by the BOL and the closest goal line.
 - The BOL replaces the Halfway Line as the boundary where offside infractions are considered.



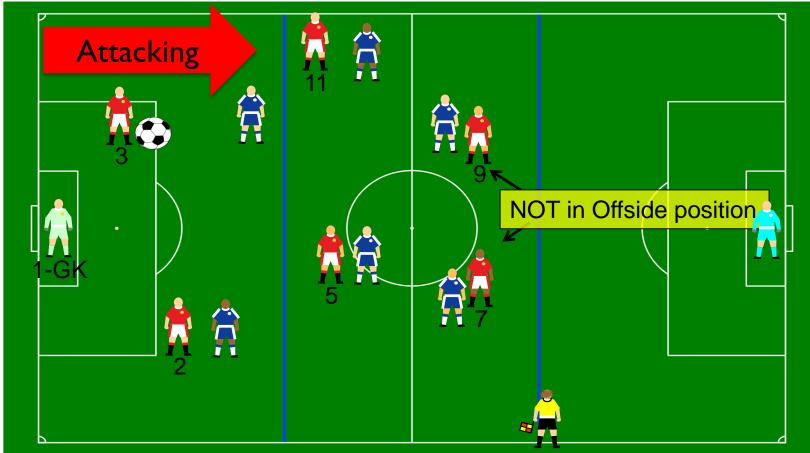
BOL Limits Location of Offside Position



23

EVERYONE PLAYS® BALANCED TEAMS **OPEN REGISTRATION** POSITIVE COACHING GOOD SPORTSMANSHIP PLAYER DEVELOPMENT

BOL Defines Potential Offside Infractions



24

BOL Defines Potential Offside Infractions



75

EVERYONE PLAYS® BALANCED TEAMS OPEN REGISTRATION POSITIVE COACHING GOOD SPORTSMANSHIP PLAYER DEVELOPMENT

Summary

- Goalkeeper punts NOT allowed in 9U/10U and I I U/12U check local rules of competition.
- Build-Out Line used in 9U/10U to help reduce pressure and promote attacking skills development
 - Only Impacts offside, goal kicks, goalkeeper possession
- Work with the coaches to address repeated infractions

26

In AYSO, It's about *more* than the game!



Thank You!!



EVERYONE PLAYS® BALANCED TEAMS OPE

OPEN REGISTRATION

POSITIVE COACHING

GOOD SPORTSMANSHIP

PLAYER DEVELOPMENT